

World Cup 2010. iPhone application

Customer

Corporation-developer of software.

Business sphere: Education.

General description

This information application is arranged for World football championship 2010. With the help of WC2010 customer can get different information about the course of championship: to find out current results of championship, location of players in groups, stuff of teams, to read the last news, to watch new video and photos. We plan to add capability of broadcasting of football matches in text mode in the future.

Solution

Proceed from the specification of customer business, full circuit of graphic interface was finished, usable navigation was composed. We created database of teams, players, their properties and database of stadiums, direct references on proper pages of Wikipedia, besides basic requirement context advertisement AdMob was added.

Basic Functions and Effects

- Page of count-down to the beginning of championship.
- Reading news from RSS.
- Section Tournament, which include sections with descriptions of team's stuff, match's time-table, results of games, information about football arena.
- Section Ranking, where you can find out current location of players in groups, list of goal-scorers.
- Section Multimedia: hyperlinks on YouTube and sites with pictures about championship.

Screenshots





Technologies

MaxOS 10.5.4. XCode, iPhone SDK, Objective C, RSS-feed, AdMob SDK, XML

Product Title

WC2010

Project Capacity

1 month