

## Steam Babes

### Aim

Developing of application with imaging system. After selection of image in menu, which looks like slider (the component was developed for this application), misted screen appears. This screen can be dry by fingers. There is selected image as background under misted screen. In application was used In-App Purchase function (iPhone SDK 3.0). It gives a capability to purchase new images, saving on server.

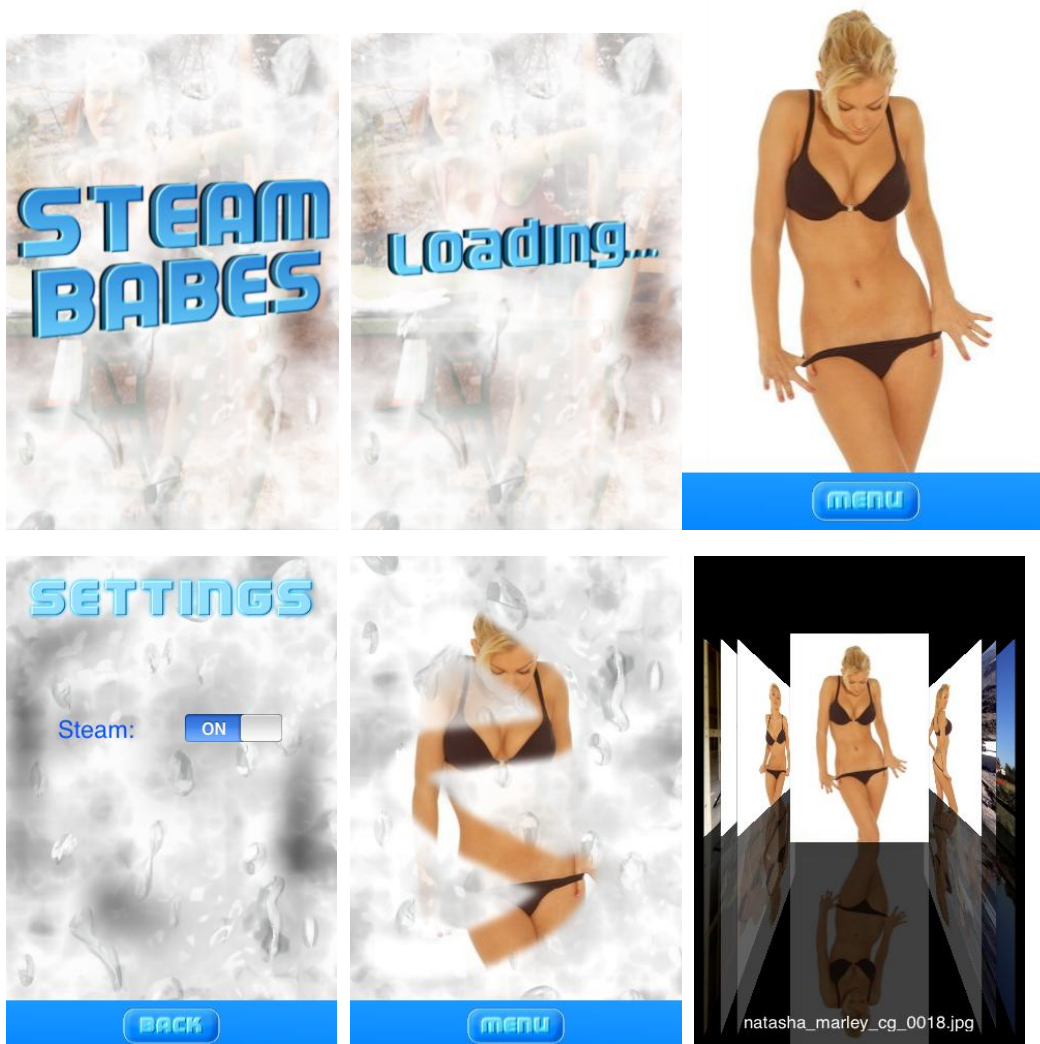
### Solution

For developing of application there were GUI elements, which were given by customer. Our team used OpenGL for developing of component for the menu. After selection of image on the screen, misted screen appears. This screen can be dry by fingers. Selected image is used as background under misted screen. Also customer can delete misted screen and list images. In-App Purchase function was realised too.

### Basic Functions and Effects

- Image selection.
- Purchase of new images.
- Settings – steam on/off.
- Main screen, customer can delete misted screen.

### Screenshots





## Technologies

OpenGL, Xcode, Objective C, iPhone SDK

## Product Title

Steam Babes

## Project Capacity

2 weeks