

Milk It

Customer

Tappix

Aim

Developing of 2D game, where customer has to milk cows on the feild. Depend on speed customer gets diferent number of points.

Solution

For developing of application there were used graphic elements, which were given by customer.

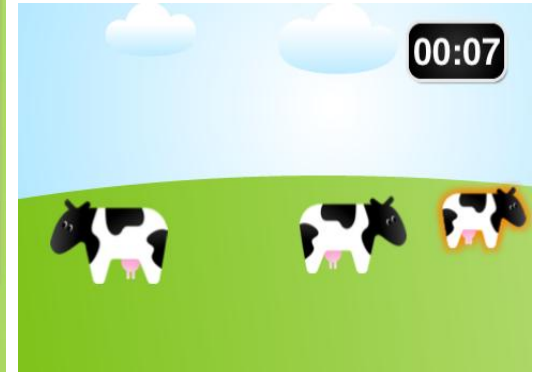
In the scene, where customer milks the cow (udder image, it looks natural while motion), there was used accelerometer. Also was added Top Score sistem with adding to Global Score.

Basic Functions and Effects

- Customer selects the cow on the field.
- On cows click we're moving to the next screen, where udder with accelerometre is shown, customer milks the cow.
- Top Score.
- Global Score.

Screenshots





Technologies

Xcode, Objective C, iPhone SDK.

Product Title

Milk It

Project Capacity

3 weeks